

3D Gaming Workshops

Objective:

The 3D Game Development workshop is designed to create different genres of games ensuring a solid proven and grounded foundation for game development with UNITY3D game engine.

As your child is having all fun creating his/her own games, they will learn the much needed 21st Century Learning Skills – Creative Thinking, Problem Solving, and Programming.

Stop playingStart Making Games....

Session 1: Game design concept & their perspectives

Session 2: Introduction to Unity and game development

Session 3: Creating the game world and virtual environment

Session 4: Using and creating prefabs to develop 3D Games

Session 5: Creating 2D & 3D games

Session 6: Creating multiplayer network game

Session 7: Unity game development with C# & Java script programming

Session 8 Game testing & implementation

Session 9: Certification Distribution